

# Rod-Cutting Problem

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# Review

- We can categorize that
  - Comparison Sorts
    - The sorted order they determine is based only on comparisons between the input elements
    - Insertion Sort, Merge Sort, Quick Sort
  - Non-comparison Sorts
    - Counting Sort, Radix Sort, Bucket Sort

Algorithm	Worst-case running time	Average-case/expected running time	Best-case running time
Insertion sort	$\Theta(n^2)$	$\Theta(n^2)$	$O(n)$
Merge sort	$\Theta(n \lg n)$	$\Theta(n \lg n)$	$\Theta(n \log_2 n)$
Heapsort	$O(n \lg n)$	$O(n \lg n)$	$O(n)$
Quicksort	$\Theta(n^2)$	$\Theta(n \lg n)$ (expected)	$\Theta(n \log_2 n)$
Counting sort	$\Theta(k + n)$	$\Theta(k + n)$	$\Theta(k + n)$
Radix sort	$\Theta(d(n + k))$	$\Theta(d(n + k))$	$\Theta(d(k + n))$
Bucket sort	$\Theta(n^2)$	$\Theta(n)$ (average-case)	$\Theta(n)$

# Dynamic Programming

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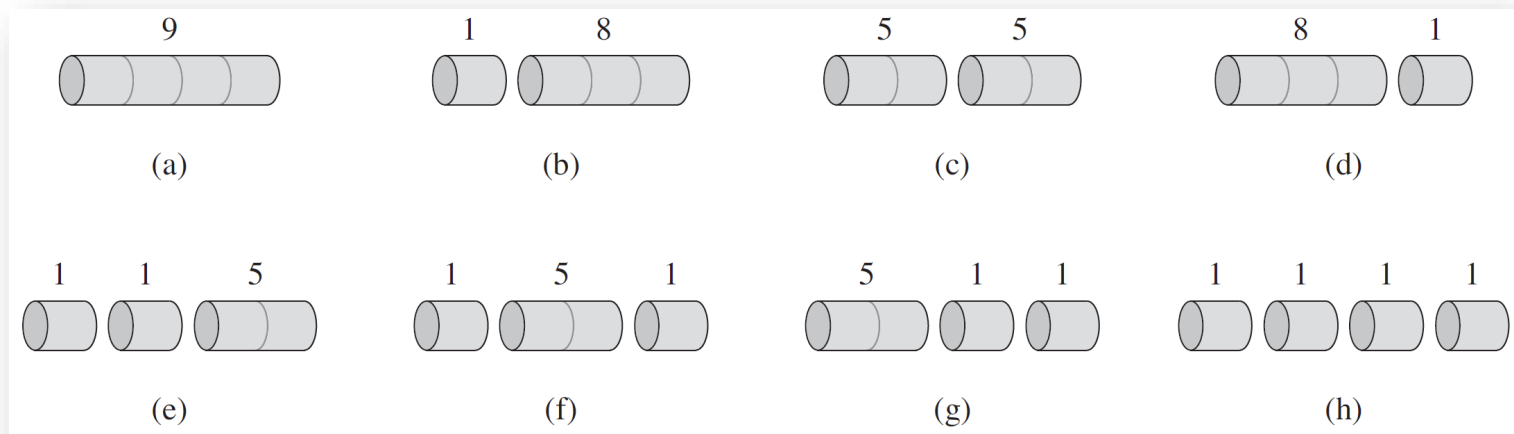
- Dynamic programming, like the divide-and-conquer method, solves problems by combining the solutions to subproblems
- We typically apply dynamic programming to *optimization problems*
  - Such problems can have many possible solutions
  - Each solution has a value, and we wish to find a solution with the optimal (minimum or maximum) value

# Rod-Cutting Problem.

- Given a rod of length  $n$  inches and a table of prices  $p_i$  for  $i = 1, 2, \dots, n$ , determine the maximum revenue  $r_n$  obtainable by cutting up the rod and selling the pieces

length $i$	1	2	3	4	5	6	7	8	9	10
price $p_i$	1	5	8	9	10	17	17	20	24	30

- Consider the case when  $n = 4$ 
  - We can cut up a rod of length  $n$  in  $2^{n-1}$  different ways
  - Cutting a 4-inch rod into two 2-inch pieces produces revenue  $p_2 + p_2 = 5 + 5 = 10$  is optimal



# Rod-Cutting Problem..

- Given a rod of length  $n$  inches and a table of prices  $p_i$  for  $i = 1, 2, \dots, n$ , determine the maximum revenue  $r_n$  obtainable by cutting up the rod and selling the pieces

length $i$	1	2	3	4	5	6	7	8	9	10
price $p_i$	1	5	8	9	10	17	17	20	24	30

- If an optimal solution cuts the rod into  $k$  pieces,  $1 \leq k \leq n$ , then an optimal decomposition is  $\{i_1, i_2, \dots, i_k\}$

$$n = i_1 + i_2 + \dots + i_k$$

- The maximum revenue is

$$r_n = p_{i_1} + p_{i_2} + \dots + p_{i_k}$$

- A general form is

$$r_n = \max(p_n, r_1 + r_{n-1}, r_2 + r_{n-2}, \dots, r_{n-1} + r_1)$$



maximum revenue

$r_1$	=	1	from solution	1 = 1	(no cuts) ,
$r_2$	=	5	from solution	2 = 2	(no cuts) ,
$r_3$	=	8	from solution	3 = 3	(no cuts) ,
$r_4$	=	10	from solution	4 = 2 + 2 ,	
$r_5$	=	13	from solution	5 = 2 + 3 ,	
$r_6$	=	17	from solution	6 = 6	(no cuts) ,
$r_7$	=	18	from solution	7 = 1 + 6 or 7 = 2 + 2 + 3 ,	
$r_8$	=	22	from solution	8 = 2 + 6 ,	
$r_9$	=	25	from solution	9 = 3 + 6 ,	
$r_{10}$	=	30	from solution	10 = 10	(no cuts) .

# Rod-Cutting Problem...

- For a given rod of length  $n$  inches, the general form of maximum revenue is

$$r_n = \max(p_n, r_1 + r_{n-1}, r_2 + r_{n-2}, \dots, r_{n-1} + r_1)$$

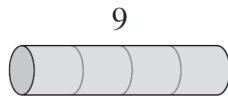
- A simpler equation is

$$r_n = \max_{1 \leq i \leq n} (p_i + r_{n-i})$$

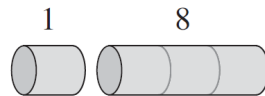
CUT-ROD( $p, n$ )

```

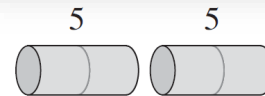
1  if  $n == 0$ 
2      return 0
3   $q = -\infty$ 
4  for  $i = 1$  to  $n$ 
5       $q = \max(q, p[i] + \text{CUT-ROD}(p, n - i))$ 
6  return  $q$ 
```



(a)



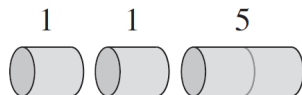
(b)



(c)



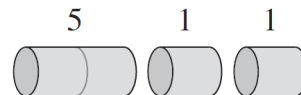
(d)



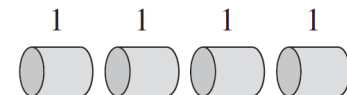
(e)



(f)



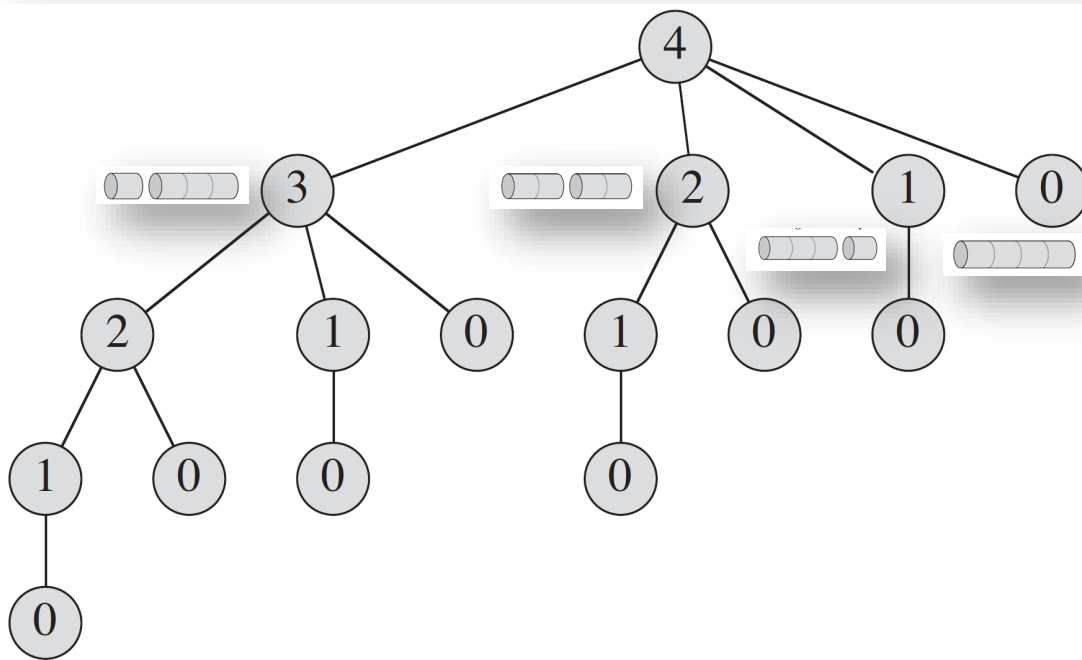
(g)



(h)

# Rod-Cutting Problem....

- The Cut-Rod function is very inefficient!
  - For  $n = 40$ , you would find that your program takes at least several minutes, and most likely more than an hour
  - **The problem is that Cut-Rod calls itself recursively over and over again with the same parameter values**



CUT-ROD( $p, n$ )

```
1  if  $n == 0$ 
2      return 0
3   $q = -\infty$ 
4  for  $i = 1$  to  $n$ 
5       $q = \max(q, p[i] + \text{CUT-ROD}(p, n - i))$ 
6  return  $q$ 
```

# DP for Rod-Cutting Problem

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- The naive recursive solution is inefficient because it solves the same subproblems repeatedly, thus DP solves each subproblem only once
  - If we need to refer to this subproblem's solution again later, we can just look it up, rather than recompute it
  - Dynamic programming thus uses additional memory to save computation time
    - *time-memory trade-off*
  - There are usually two equivalent ways to implement a dynamic-programming approach
    - *top-down with memorization*
    - *bottom-up method*



# Top-down with Memorization

- The pseudocode for the top-down Cut-Rod procedure with memorization
  - The procedure Memoized-Cut-Rod-Aux is just the memoized version of Cut-Rod procedure

MEMOIZED-CUT-ROD-AUX( $p, n, r$ )

```
1  if  $r[n] \geq 0$ 
2      return  $r[n]$ 
3  if  $n == 0$ 
4       $q = 0$ 
5  else  $q = -\infty$ 
6      for  $i = 1$  to  $n$ 
7           $q = \max(q, p[i] + \text{MEMOIZED-CUT-ROD-AUX}(p, n - i, r))$ 
8   $r[n] = q$ 
9  return  $q$ 
```

MEMOIZED-CUT-ROD( $p, n$ )

```
1  let  $r[0..n]$  be a new array
2  for  $i = 0$  to  $n$ 
3       $r[i] = -\infty$ 
4  return MEMOIZED-CUT-ROD-AUX( $p, n, r$ )
```

CUT-ROD( $p, n$ )

```
1  if  $n == 0$ 
2      return 0
3   $q = -\infty$ 
4  for  $i = 1$  to  $n$ 
5       $q = \max(q, p[i] + \text{CUT-ROD}(p, n - i))$ 
6  return  $q$ 
```

# Bottom-up Strategy

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- The bottom-up version is even simpler

```
BOTTOM-UP-CUT-ROD( $p, n$ )
1  let  $r[0..n]$  be a new array
2   $r[0] = 0$ 
3  for  $j = 1$  to  $n$ 
4       $q = -\infty$ 
5      for  $i = 1$  to  $j$ 
6           $q = \max(q, p[i] + r[j - i])$ 
7       $r[j] = q$ 
8  return  $r[n]$ 
```

- For the bottom-up dynamic-programming approach, Bottom-Up-Cut-Rod, solves the problem from “smaller” subproblems
  - The procedure solves subproblems of sizes  $j = 0, 1, \dots, n$ , in that order
- The bottom-up and top-down versions have the same asymptotic running time  $\Theta(n^2)$

# Reconstructing a Solution.

- Here is an extended version of Bottom-Up-Cut-Rod that computes, for each rod size  $j$ , not only the maximum revenue  $r_j$ , but also  $s_j$ , the optimal size of the first piece to cut off
  - Our dynamic-programming solutions do not return an actual solution, i.e., a list of piece sizes
  - It updates  $s[j]$  in line 8 to hold the optimal size  $i$  of the first piece to cut off when solving a subproblem of size  $j$

EXTENDED-BOTTOM-UP-CUT-ROD( $p, n$ )

```
1  let  $r[0..n]$  and  $s[0..n]$  be new arrays
2   $r[0] = 0$ 
3  for  $j = 1$  to  $n$ 
4       $q = -\infty$ 
5      for  $i = 1$  to  $j$ 
6          if  $q < p[i] + r[j - i]$ 
7               $q = p[i] + r[j - i]$ 
8               $s[j] = i$ 
9       $r[j] = q$ 
10 return  $r$  and  $s$ 
```

# Reconstructing a Solution..

- The following procedure takes a price table  $p$  and a rod size  $n$

PRINT-CUT-ROD-SOLUTION( $p, n$ )

```

1  ( $r, s$ ) = EXTENDED-BOTTOM-UP-CUT-ROD( $p, n$ )
2  while  $n > 0$ 
3      print  $s[n]$ 
4       $n = n - s[n]$ 

```

EXTENDED-BOTTOM-UP-CUT-ROD( $p, n$ )

```

1  let  $r[0..n]$  and  $s[0..n]$  be new arrays
2   $r[0] = 0$ 
3  for  $j = 1$  to  $n$ 
4       $q = -\infty$ 
5      for  $i = 1$  to  $j$ 
6          if  $q < p[i] + r[j - i]$ 
7               $q = p[i] + r[j - i]$ 
8               $s[j] = i$ 
9       $r[j] = q$ 
10 return  $r$  and  $s$ 

```

length $i$	1	2	3	4	5	6	7	8	9	10
price $p_i$	1	5	8	9	10	17	17	20	24	30

- For example, the call Extended-Bottom-Up-Cut-Rod( $p, 10$ ) would return the following arrays

$i$	0	1	2	3	4	5	6	7	8	9	10
$r[i]$	0	1	5	8	10	13	17	18	22	25	30
$s[i]$	0	1	2	3	2	2	6	1	2	3	10

# Thinking!

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- What's the major difference between dynamic programming and divide-and-conquer strategies?

# Questions?

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